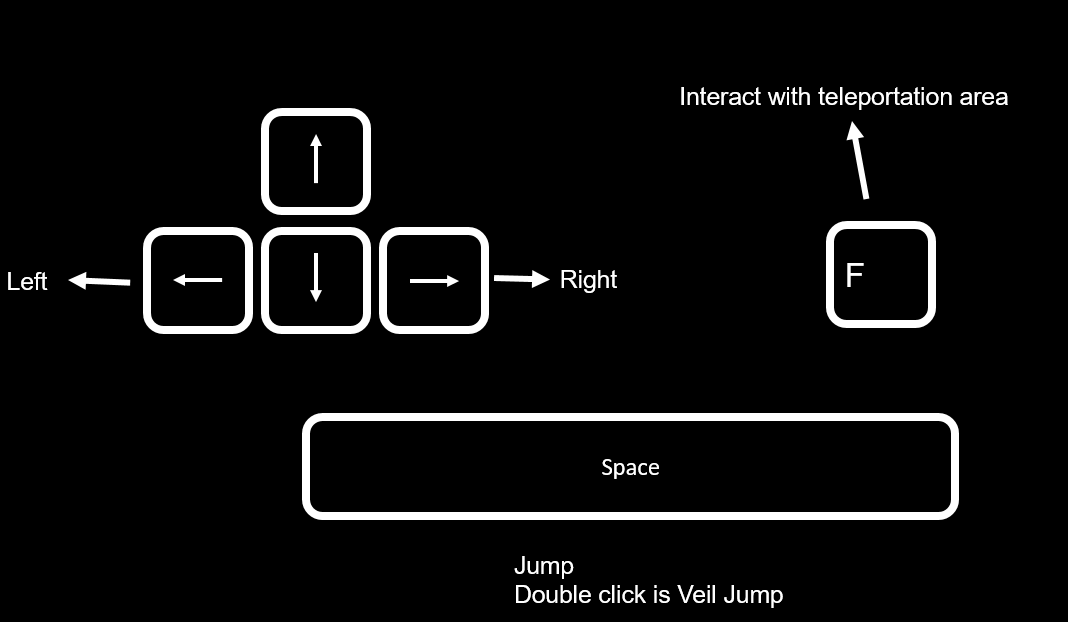
Team 10 - The Veil

What's new in this demo:

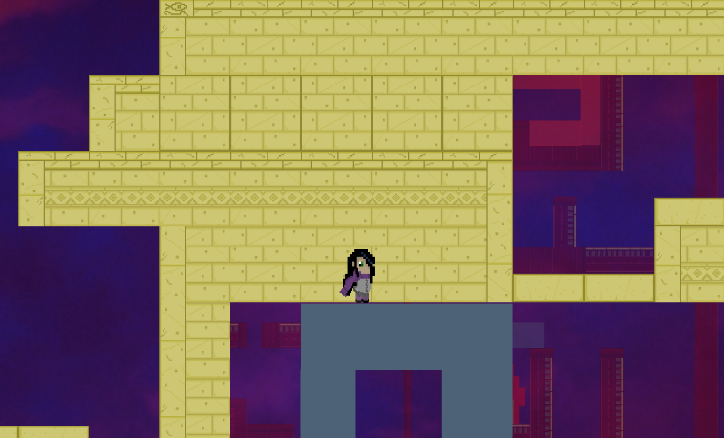
* This week’s demo we optimized the dialogue event, implement the tutorial dialogue in the game.
* Now Raven have the new animations of walking and jumping, the animation of teleport and veil jump are waiting in asset.
* New Eastern temple style background music are presented in the game. We also fixed the sound problem from the feedback before.

Current controls:



Known issues and bugs:

* Some of the teleport platform are not set the appropriate condition, player just touching the teleport platform and press ”F”, player and platform will teleport in strange place and broke the game.



* The lever sprite are lost.

Future plan:

* Testing, find out the bugs and plan the solution.
* Fixing bugs.
* Accomplishing art and sound work.